



Audatex
a Solera company

News Flash

PAINTING INFORMATION

Painting is a major part of the repair process; at Audatex one of our aims is to provide functionality to suit the many methods of painting. To assist you with your paint used within Audatex, we have compiled the following refresher points.

1. PAINTING MATERIAL ALLOWANCE.

Materials included in the Audatex paint calculation such as and not limited to:

Material Constant

- Wax & Grease Remover (Silicone)
- Normal gun thinners
- Dust Masks
- Grinding discs / Abrasives
- Masking paper and masking tape
- Tack rags
- Diesel Electricity and Spray Booth Service
- Colour Sample

Paint Material

- 2K - Fillers (spray filler, spot putty)
- Primer, base paints and toners
- Polishing material (for polishing of small dust spots & fade-out area)
- Clearcoats

2. Additional operations where required are calculated separately: NOT INCLUDED in the paint material allowance:

- Rubberize / Underbody Sealer
- Rust proofing
- Sound deadening materials

3. REPAIR PAINTING - SURFACE PREPARATION LESS THAN 50%

LI

When repairing (I, IT) external parts the system automatically supplies **repair painting (LI)**. It allows panel preparation up to 50% of the paint surface area, and the complete outside of the repaired part to be painted.

4. REPAIR PAINTING - SURFACE PREPARATION GREATER THAN 50%

LI1

It allows panel preparation greater than 50% of the paint surface area, and the complete outside of the repaired part to be painted

